An Introduction to Using EvtGen

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Anders Ryd March 2, 2004

Alea iacta est, "The die is cast", Julius Ceasar Jan. 10, 49BC as he crossed Rubicon.

An Introduction to Using EvtGen

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Outline:

- What problems EvtGen can and can not solve
- Selection algorithm
- Physics processes that are implemented
- How to write your own physics modules
- Using EvtGen in CLEO-c

This talk borrows much from a tutorial D. Lange and I gave for an LHC generator workshop in the summer of '03

Motivation

- Why should you care about EvtGen in CLEO-c?
 - We have been generating the 'million MC' samples using Evtgen.
 - Further simulation of hadronic decays in CLEO-c will be done with EvtGen.
 - Continuum simulated via EvtGen using the "Lund Area Law".
 - Radiative return events are simulated via EvtGen.
 - EvtGen is integrated in the suez framework.

Sequential decays

• Many decays have interesting sequential decay chains:



• Want to correctly simulate these decay chains while only implementing the nodes in the decay tree.

ic nodes in the decay tree:

 $egin{array}{ccc} B
ightarrow D^* \ell
u & B
ightarrow D^* D^* \ D^*
ightarrow D^*
ightarrow D\gamma \end{array}$

CP violating decays



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Decay amplitudes are used instead of probabilities

EvtGen works with amplitudes to correctly handle sequential decays:

$$d\Gamma = |A|^2 d\phi \qquad A = \sum_{\lambda_D^* \lambda_\tau} A^{B \to D^* \tau \nu}_{\lambda_D^* \lambda_\tau} A^{D^* \to D \pi}_{\lambda_D^*} A^{\tau \to \pi \nu}_{\lambda_\tau}$$

 $A^{B \to D^* \tau \nu}_{\lambda_D^* \lambda_\tau} \equiv \langle \lambda_{D^*} \lambda_\tau | H | B \rangle$

usis: $\sum_{\lambda_{D^*}} |\lambda_{D^*}\rangle \langle \lambda_{D^*}| = I$

 Nodes in the decay tree are implemented as "models". The framework of EvtGen handles the bookkeeping needed to correctly generate the full decay tree.

Selection algorithm (I)

• Generate the *B*->*D***lv* decay

$$P = \sum_{\lambda_D \star \lambda_\tau} |A^{B \to D^* \tau \nu}_{\lambda_D \star \lambda_\tau}|^2$$

num probability and accept

- Compare with maximum probability and accept or reject generated B->D*lv decay.
 - Maximum probability specified in code.
 - Can instead be generated on the fly, however this leads to the output of event *N* depending on the random number sequence used to determine the max probability.
- Regenerate *B*->*D***Iv* decay until combination is accepted.

Selection algorithm (II)

 Average over τ spin and calculate the D* spin density matrix:

$$\rho_{\lambda_D^*\lambda_{D^*}}^{D^*} = \sum_{\lambda_\tau} A_{\lambda_D^*\lambda_\tau}^{B \to D^*\tau\nu} (A_{\lambda_D^*\lambda_\tau}^{B \to D^*\tau\nu})^*$$

 $D^* \to D\pi$ decay

- Generate the $D^* \rightarrow D\pi$ decay $D^* \rightarrow D\pi$ decay $P = \sum_{\lambda_{D^*}\lambda'_{D^*}} \rho^{D^*}_{\lambda_{D^*}\lambda'_{D^*}} A^{D^* \rightarrow D\pi}_{\lambda_{D^*}} (A^{D^* \rightarrow D\pi}_{\lambda'_{D^*}})^*$
- Compare with maximum probability and accept or reject generated D*->Dπ decay

 Regenerate D*->Dπ decay until accepted. The B->D*Iv decay is not regenerated.

Selection algorithm (III)

• Calculate the spin density matrix for the τ

$$\rho^{\tau}_{\lambda_{\tau}\lambda'_{\tau}} = \sum_{\lambda_{D^{*}}\lambda'_{D^{*}}} \hat{\rho}^{D^{*}}_{\lambda_{D^{*}}\lambda'_{D^{*}}} A^{B \to D^{*}\tau\nu}_{\lambda_{D^{*}}\lambda_{\tau}} (A^{B \to D^{*}\tau\nu}_{\lambda'_{D^{*}}\lambda'_{\tau}})^{*}$$

• Where:

$$\hat{\rho}^{D^*}_{\lambda_D^*\lambda_D^{\prime}*}\equiv A^{D^*\to D\pi}_{\lambda_D^*}(A^{D^*\to D\pi}_{\lambda_D^{\prime}*})^*$$

c the $\tau \rightarrow \pi \nu$ decay

- -----

• Generate the $\tau \rightarrow \pi v$ decay

$$P = \sum_{\lambda_{\tau}\lambda_{\tau}'} \rho_{\lambda_{\tau}\lambda_{\tau}'}^{\tau} A_{\lambda_{\tau}}^{\tau \to \pi\nu} (A_{\lambda_{\tau}'}^{\tau \to \pi\nu})^*$$

viewe washahility and account or w

- Compare with maximum probability and accept or reject generated $\tau > \pi v$ decay.
- Regenerate $\tau \rightarrow \pi v$ decay until accepted. The *B*->*D***Iv* and *D**->*D* π decays are not regenerated.

Advantages to using decay amplitudes

- Implementation of decay models is simplified by using amplitudes instead of probabilities.
- Keeping track of the spin density matrices allows us to generate each node of the decay chain independently.
 - More efficient
 - Avoids the need to determine uncountable # of maximum probabilities
- Generalizes to arbitrarily long decay chains
- Calculation of probabilities and spin density matrices are done by the framework. Models specify only the decay amplitudes.
- However: No interference between particles on different branches of decay tree.

States in EvtGen

- EvtGen works with amplitudes. The amplitudes are specified as amplitudes between the initial and final state in a set of basis vector provided by EvtGen.
- EvtGen uses the following representation for the lower spin states:

Class name	Rep.	\mathbf{J}	States	Example
EvtScalarParticle	1	0	1	π, B^0
${f Evt Dirac Particle}$	u_{lpha}	1/2	2	e, au
${f EvtNeutrinoParticle}$	u_{lpha}	1/2	1	$ u_e$
EvtVectorParticle	ϵ^{μ}	1	3	$ ho,J/\Psi$
${\it EvtPhotonParticle}$	ϵ^{μ}	1	2	γ
${f Evt Tensor Particle}$	$T^{\mu u}$	2	5	D_2^*, f_2

lifferent types of particles that supported by EvtGen. The spresentation has not yet been implemented.

- Also J=3/2 EvtRaritaSchwinger 4 states
- Higher spin states are represented by a generic helicity state basis

EvtGen decay algorithm



Users override generic DECAY.DEC to generate MC as needed.

The decay table (DECAY.DEC)

- We continue to increase the ability to control EvtGen via \$C3_DATA/DECAY.DEC
 - Decays and branching fractions
 - Particle masses, widths, lineshapes
 - Try to avoid hardwiring numbers that control decay models, instead specifying them as arguments.
 - Control of usage of PHOTOS packages

Additional control avoids the need to change software to produce MC for systematic studies



Defines three decay modes of the D*+

Branching fractions will be rescaled to sum to 1.0

Particle "aliases"

Alias MyD*+ D*+

```
Decay B0
1.0 MyD*+ pi- SVS;
Enddecay
```

```
Decay MyD*+
1.0 D0 pi+ VSS;
Enddecay
```

 In this case, all B0s will decay to D*⁺π⁻, with D*⁺->D⁰π⁺. However, other D*⁺ in the event will decay as defined in DECAY.DEC.

Model arguments

Some models takes arguments: HQET parameters
Decay B0
1.00 D*- e+ nu_e PHOTOS HQET 0.92 1.18 0.72;
Enddecay

These arguments can be accessed in the model using the methods:

getNArg() returns the number of arguments
getArg(i) returns the ith argument

evt.pdl format

Particle properties are defined in **\$C3_DATA/evt.pdl**:

Add p Lepton mu-130.10565840-31658654.13Add p Lepton mu+-130.1056584031658654.0Add p Meson pi+2110.13957000307804.5101Add p Meson pi--2110.13857000-307804.50Add p Meson rho+2130.76850.1510.4320121Add p Meson rho--2130.76850.1510.4-3200

 4th column=particle name, 5th=stdhep number, 6th=mass (GeV/c2), 7th=Width (GeV/c2), 8th=Mass cutoff, 9th=3*charge, 10th 2*spin, 11th=ct (mm), 12th Lund-KC number (for Pythia interface)

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Available decay models

- General purpose models that decay according to specified helicity or partial wave amplitudes
 - Handle decays to two body final states with arbitrary spins. Amplitudes specified at run time.
- Specific CP violating models
- Semileptonic form-factor models
- Dalitz decays
 - Specific: D, η , π^0 , ω
 - General Pseudoscalar -> 3 Pseudoscalar
- B->KII, b->sγ
- Use PHOTOS package for final state radiation.
 - On by default for all decays.

Semileptonic decays

- HQET Heavy Quark Effective Theory inspired form factor param.
- ISGW, ISGW2 Quark model based prediction, Isgur, Scora et al.
- MELIKHOV Quark model based prediction
- SLPOLE Generic spcification of form factors based on a lattice inspired parametrization.
- VUB For generic b->ulnu decays, uses JetSet for fragmentation.
- -GOITY_ROBERTS Decays to non resonant D(*)pi Inu.

BABAR uses, HQET, ISGW2, VUB, and GOITY_ROBERTS in its simulation.

ISGW2 should support D, D_s and B_s decays as well as B decays.

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Generic amplitudes

 HELAMP, PARTWAVE - generic two-body decays specified by the helicity or partial wave amplitudes.
 SLN - Decay of scalar to lepton and neutrino.
 PHSP - N-body phase space.

- -SVS, STS Scalar decay to vector (or tensor) and scalar.
- VSS, TSS decay of vector or tensor particle to a pair of scalars.
- -VLL, SLL Decay of vector or scalar to two leptons.
- VSP_PWAVE, vector to scalar and photon, e.g.,

D*->Dγ

Special matrix elements

-BTOXSGAMMA - b->X γ with JetSet fragmentation.

→BTOXSLL - b->X II with JetSet fragmentation.

→D_DALITZ - 3-body D-decays with substructure.

→ETA_DALITZ - η ->3 π with measured dalitz amplitude.

KSTARNUNU - B->K*nunubar

→LNUGAMMA - B->Inu γ

→OMEGA_DALITZ - Dalitz structure in the ω ->3 π decay

→PHI_DALITZ - Dalitz structure in the ϕ ->3 π decay

•PTO3P - scalar to 3 scalars decay where you can specify intermediate resonances

-TAUHADNU - hadronic 1, 2, and 3 pion final states.

TAULNUNU - leptonic tau decays.

VSS_BMIX - Upsilon(4S) to BBbar, including mixing.

VVPIPI - decay of vector to vector and two pions, *e.g.* psi'->psi pi pi.

VECTORISR - ISR production of vector mesons:

Writing new Physics Models

This part of the tutorial deals with writing new models
 *A model is a C++ class that implements the calculation of amplitudes for a given process.
 *This class has to be registered with the frame work

- *This class has to be registered with the frame work in order to be used.
- *The model has a name which is used to indentify the model in the decay table.
- There are currently about 80 decay models implemented in EvtGen.

Example decay: V->SS

To illustrate how a decay model is written we will use the example of the decay of a vector particle to two scalars. The amplitude for this decay is given simply by:

 $A = \mathcal{E}^{\mu} V_{\mu}$

Where ε is the polarization vector of the initial vector meson and v is the four-velocity of one of the final state particles.

We will illustrate how we write the class, EvtVSS, to implement the calculation of this amplitude for a model named 'VSS'.

EvtVSS.hh (simplified)

#ifndef EVTVSS_HH
#define EVTVSS_HH

```
#include "EvtGenBase/EvtDecayAmp.hh"
```

class EvtParticle;

```
class EvtVSS:public EvtDecayAmp {
```

```
public:
EvtVSS() {}
virtual ~EvtVSS();
```

```
void getName(std::string& name);
EvtDecayBase* clone();
```

```
void decay(EvtParticle *p);
void init();
void initProbMax();
```

```
};
#endif
```

EvtVSS.cc

#include <stdlib.h>
#include "EvtGenBase/EvtParticle.hh"
#include "EvtGenBase/EvtGenKine.hh"
#include "EvtGenBase/EvtPDL.hh"
#include "EvtGenBase/EvtVector4C.hh"
#include "EvtGenBase/EvtVector4R.hh"
#include "EvtGenBase/EvtReport.hh"
#include "EvtGenModels/EvtVSS.hh"
#include <string>

```
EvtVSS::~EvtVSS() {}
```

```
void EvtVSS::getName(std::string& model_name){
   model_name="VSS";
}
```

```
EvtDecayBase* EvtVSS::clone(){
return new EvtVSS;
```

```
void EvtVSS::initProbMax() {
   setProbMax(1.0);
}
```

void EvtVSS::init(){
 // check that there are 0 arguments
 checkNArg(0);

```
// check that there are 2 daughters
checkNDaug(2);
```

// check the parent and daughter spins checkSpinParent(EvtSpinType::VECTOR); checkSpinDaughter(0,EvtSpinType::SCALAR); checkSpinDaughter(1,EvtSpinType::SCALAR);

```
void EvtVSS::decay( EvtParticle *p){
```

```
p->initializePhaseSpace(getNDaug(),getDaugs());
```

```
EvtVector4R pdaug = p->getDaug(0)->getP4();
```

```
double norm=1.0/pdaug.d3mag();
vertex(0,norm*pdaug*(p->eps(0)));
vertex(1,norm*pdaug*(p->eps(1)));
vertex(2,norm*pdaug*(p->eps(2)));
```

```
return;
```

Registering the model

The last step to do before you can use a model is to register it with the EvtGen framework. This is done in the EvtModelReg.cc:

modelist.Register(new EvtVSS);

For each instance of a decay in the decay table that uses the VSS model a new instance of the EvtVSS class is created using the clone method.

HELAMP and PARTWAVE models

• $B - D_2^{**}\pi$ $D_2^{**} - D\pi$

- Known and nontrivial kinematical distributions.
- For decays with multiple allowed partial waves, amplitudes are specified as model argument

$$A = d_{00}^{2}(\theta) = \frac{1}{2}(3\cos^{2}\theta - 1)$$

$$D_{2}^{**} = \theta$$

$$\pi \qquad B$$

$$\pi$$





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Given large data sample, detailed effects must be modeled in generic *B* Monte Carlo

Mixed up two decay amplitudes in $B \rightarrow D^* \rho$ for generic MC led to large data vs MC differences for some analyses.



Jetset 7.4 used for inclusive decay generation

- We rely on Jetset to handle *ee->qq* fragmentation and *B* decays not specified in the decay table.
- *B* decays:
 - Approximately 40% of the B decay width is not explicitly listed in decay table.
 - Pythia decays are accepted if generated mode is not specified in the decay table.
 - We have performed some tuning to improve the data vs. MC agreement
 - BF to charmless non-resonant states too big.
 - D* production in both B and ee->cc decays

Lineshapes and Dalitz plots

- Try to use relativistic Breit-Wigners for all particles with finite width.
 - Only for decays to two daughters
 - Otherwise non-rel BW.
 - Particles produced by Jetset have non-rel BW
- Include where possible
 - phase space factors, birth and decay form factors.
- Minimize use of mass cutoffs
 - Still needed in many cases prevent crashes due to pathological configurations.
- Moving towards integrated lineshape and Dalitz plot code....



Monte Carlo production in BABAR

- BABAR generates Monte Carlo to match reconstruction code releases.
- Production generators "frozen" for each cycle
 - DECAY.DEC in particular.
 - Bug fixes ok.
 - Rarely, we include updates for new results. More often, improved in next production cycle.
- Given release cycle timescales, we must support multiple release cycles until analysis are completed on data from old releases..
- Last production cycle has now produced 2.1B events.

Users test and commit generator control files to CVS for centralized MC generation



Years since January 1, 2000

• Large rate of special MC requests.

Using EvtGen in suez

In releases newer than Dec10_03, using EvtGen is easy:

```
cleog gen EvtGenProd $env(NUMEVT) out $fileout run 200556
  -user_decay $env(UDECAY) -post {
    proc sel RunEventNumberProc
}
```

Where -user_decay <file> specifies a user file to overwrite the default decay file as given in \$C3_DATA/DECAY.DEC

Currently EvtGenProd creates an initial virtual photon (vpho) that is decayed using jetset to a quark anti-quark pair:

Decay vpho 1.000 JSCONT 0; Enddecay

Writing a user decay file

```
#
Alias myD0 D0
Alias myanti-D0 anti-D0
#
Decay vpho
0.500 myD0 anti-D0
                         VSS;
0.500 D0 myanti-D0
                         VSS;
Enddecay
#
Decay myD0
1.000 eta pi0
                      PHSP;
Enddecay
#
Decay myanti-D0
1.000 eta pi0
                      PHSP;
Enddecay
#
End
```

LundAreaLaw

Jim N. and I added the LundAreaLaw to EvtGen

- The lund area law is a modified version of JetSet that should produce a more accurate fragmentation at low energy, in particular it should simulate baryon production better.
- To use the lund area law for the fragmentation in e^+e^- :

Decay vpho 1.000 LUNDAREALAW 0; Enddecay End

B->XIv lepton energy spectrum

- Lepton energy spectrum tuned using CLEO data.
 - PRL 76 1570 (1996)

Mode	BF (%)
D*lv	5.6
DIv	2.1
D ₁ **(2420)Iv	0.56
$D_o^{**} lv$	0.2
D ₁ **'(2460)Iv	0.37
D ₂ **(2460)Iv	0.37
$D^*\pi lv$	0.3
DπIv	0.9



π^0 momentum spectrum



Inclusive resonance production in B decays

	PDG03	EvtGen		
B->Xev	10.7 +/- 0.28	10.6		
<i>B->D</i> ⁺- <i>X</i>	24.5 +/- 2.1	32.4		
B->D ^o X	64.0 +/- 2.9	68.2	·	
B->D*X	22.5 +/- 1.5	26.2	PDG B->D(*) production	
B->D* ⁰ X	26.0 +/- 2.7	25.7	Bfs not consistent with	
$B -> D^{(*)}D^{(*)}K$	7.1+2.7-1.7	7.7	isospin (and B(B->X)=1) at several sigma level	
B->J/ψX	1.090 +/- 0.035	1.04		
B->K*+-X	18 +/- 6	17.5		
<i>B->ηX</i>	17.6 +/- 1.6	22.8		
$B \rightarrow \Lambda_{c} X$	6.4 +/- 1.1	3.7		
B->AX	4.0 +/- 0.5	4.6		
<i>В->фХ</i>	3.5 +/- 0.7	4.7		

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Conclusion

EvtGen has been interfaced to the CLEO-c framework (suez).
EvtGen provides generic tools to solve a number of problems in simulation of particle decays

- Still some updates/improvements are needed for the CLEOc era.
- Used by BABAR/Belle/CDF/LHC exp. for *B*-decays
 - Headache to maintain fixes from different places...
- Modular framework
 - Makes it easy to add new physics models.
- Much tuning has been done at the Y(4S), hope that we will similarly improve the simulation at the 'lower' energies.

Available decay modes (III)

- SSD_CP model simulates CP violation for final states with a pseudoscalar + either a scalar, vector, or tensor.
 - B-> $\pi\pi$, B->J/ ψ Ks, B->D* π , etc.
 - Specify in decay table:
 - *\Delta m*
 - *ΔΓ/Γ*
 - q/p
 - A(B->f), A(Bbar->f,A(B->fbar),A(Bbar->fbar)
 - Z
 - Flexible but relatively new model, so we are still gaining experience with all the possible use cases.

${\bf B}_{_{\rm S}}$ physics in EvtGen

Items different wrt $Y(4S) \rightarrow BB$ decays:

- Large # of common final states
- Incoherent mixing



Conclude about common final states

Mixed decays

Basic EvtGen interface (EvtGen.cc)

EvtGen myGenerator(

<DECAY.DEC location>,

<evt.pdl location>

<randomNumberEngine>.

<FSR generator>);

Optional: PHOTOS is default.

myGenerator.readUDecay(<user decay file>); EvtParticle *myParentParticle; (Set up parent particle properties)....

myGenerator.generateEvent(myParentParticle,t_init);